

# CONSTRUCTION SCHEDULE

CALABASAS PAXTON - EXCEL PAVING & WILCOX AND WILCOX

CALABASAS BLUE LLC

Updated:

9/13/2016

Estimated Completion Date: 2/28/2017 Tuesday

(vertical red line)

EXCEL PAVING / WILCOX & WILCOX

Start Date: 7/23/2016 Saturday

First Day of Week (Mon=2): 2

Division	Scope of Work	Contractor	Start	End	Duration (Days)	% Complete	Working Days	Days Complete	Days Remaining	18 - Jul - 16	25 - Jul - 16	01 - Aug - 16	08 - Aug - 16	15 - Aug - 16	22 - Aug - 16	29 - Aug - 16	05 - Sep - 16	12 - Sep - 16	19 - Sep - 16	26 - Sep - 16	03 - Oct - 16	10 - Oct - 16	17 - Oct - 16	24 - Oct - 16	31 - Oct - 16	07 - Nov - 16	14 - Nov - 16	21 - Nov - 16	28 - Nov - 16	05 - Dec - 16	12 - Dec - 16	
1	offsites Excel		7/23/16	2/28/17	220	0%	157	0	220																							
1.1	STORM SEWER	EXCEL	9/26/16	9/29/16	4	100%	4	4	0																							
1.2	CENTERLINE OF STREET TO PROPERTY (WATER LATERALS)	EXCEL	7/28/16	9/26/16	19	100%	43	19	0																							
1.3	20" PIPE DELIVERY & RESIDENT NOTIFICATION	EXCEL	9/8/16	9/18/16	7	20%	7	0	7																							
1.4	REMOVE 20" WATER LINE	EXCEL	9/19/16	9/26/16	7	100%	6	0	7																							
1.5	LANDSCAPING	EXCEL	1/16/16	2/11/17	7	100%	280	0	7																							
1.6	FINE GRADE - BASE, CURB & GUTTER	EXCEL	11/7/16	1/16/17	14	100%	51	0	14																							
1.7	PLACE BASE PAVEMENT AC	EXCEL	11/21/16	2/30/17	4	20%	#VALUE!	0	4																							
1.8	POUR TRAFFIC SIGNAL FOUNDATIONS	EXCEL	11/21/16	11/22/16	1	100%	2	0	1																							
1.9	FINAL AC PAVEMENT	EXCEL	11/25/16	2/28/17	14	100%	68	0	14																							
20	OFFSITE DRY UTILITIES		10/10/16	1/4/17	86	0%	63	0	86																							
20.1	START EDISON WORK	0	10/10/16	11/19/16	0	100%	30	0	0																							
20.2	RULE 20 C - UG WORK (46 CAL DAYS)	0	10/10/16	11/19/16	42	100%	30	0	42																							
20.3	RULE 20 C - OVERHEAD WORK (42 CAL DAYS)	0	11/19/16	1/4/17	39	100%	33	0	39																							
20.4	STREET LIGHTS (37 CAL DAYS)	0	9/26/16	11/19/16	35	20%	40	0	35																							